## COMPUTER SCIENCE (BS) - GAMES PROGRAMMING TRACK

## **Program of Study**

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Code		Credit Hours
Core IMPACTS A	rea : Institutional Priorities <sup>1</sup>	4-5
	e following communication options	3
COMM 1110	Public Speaking	
Foreign Langu	age Course Options	
	CHIN, FREN, GERM, GREK, ITAL, JAPN, KREN, LATI	N,
	1001, 1002, 2001, 2002; SWAH - 1001, 1002.	
Take one of the fo	ollowing courses	1-2
ITDS 1779	Scholarship Across the Disciplines	
LEAD 1705	Introduction to Servant Leadership	
PERS 1506	Perspectives 1-hour	
PERS 1507	Perspectives 2-hour	
Core IMPACTS A	rea : Mathematics & Quantitative Skills <sup>1</sup>	3-7
DATA 1501	Introduction to Data Science	3
MATH 1001	Quantitative Skills and Reasoning	3
MATH 1101	Introduction to Mathematical Modeling	3
MATH 1111	College Algebra	3
MATH 1113	Pre-Calculus	4
MATH 1125	Applied Calculus	3
MATH 1131	Calculus with Analytic Geometry I	4
MATH 1132	Calculus with Analytic Geometry II	4
MATH 1165	Computer-Assisted Problem Solving	3
MATH 1401	Introduction to Statistics	3
MATH 1501	Calculus I	4
MATH 2125	Introduction to Discrete Mathematics	3
STAT 1401	Elementary Statistics	3
Core IMPACTS A	rea : Political Science and U.S. History	6
HIST 2111	U. S. History to 1865	3
or HIST 2112	U. S. History since 1865	
POLS 1101	American Government	3
Core IMPACTS A	ea : Arts, Humanities, and Ethics	6
Select one Fine A		3
ARTH 1100	Art Appreciation	
ARTH 2125	Introduction to the History of Art I– Prehistoric through Gothic	
ARTH 2126	Introduction to the History of Art II – Renaissance through Modern	9
MUSC 1100	Music Appreciation	
THEA 1100	Theatre Appreciation	
ITDS 1145	Comparative Arts <sup>2</sup>	
Select one Huma		3
ENGL 2111	World Literature I	
ENGL 2112	World Literature II	
ITDS 1155	The Western Intellectual Tradition	

ITDS 1774	Introduction to Digital Humanities			
PHIL 2010	Introduction to Philosophy			
ITDS 1145	Comparative Arts <sup>2</sup>			
	ea : Communicating in Writing	6		
ENGL 1101	English Composition I	3		
ENGL 1102	English Composition II	3		
Core IMPACTS Are	ea : Technology, Mathematics, and Sciences <sup>1,3</sup>	7-11		
ANTH 1145	Human Origins	3		
ASTR 1105	Descriptive Astronomy: The Solar System	3		
ASTR 1106	Descriptive Astronomy: Stars and Galaxies	3		
ASTR 1305	Descriptive Astronomy Lab	1		
ATSC 1112	Understanding the Weather	3		
ATSC 1112L	Understanding the Weather Lab	1		
BIOL 1125	Contemporary Issues in Biology Non-Lab	3		
BIOL 1215K	Introductory Biology	4		
BIOL 1225K	Contemporary Issues in Biology with Lab	4		
CHEM 1151	Survey of Chemistry I	4		
& 1151L	and Survey of Chemistry I Lab			
CHEM 1152	Survey of Chemistry II	4		
& 1152L	and Survey of Chemistry II Lab			
CHEM 1211 & 1211L	Principles of Chemistry I and Principles of Chemistry I Lab	4		
CHEM 1212	Principles of Chemistry II	4		
& 1212L	and Principles of Chemistry II Lab			
CPSC 1105	Introduction to Computing Principles and Technology	3		
CPSC 1301K	Computer Science I	4		
ENVS 1105	Environmental Studies	3		
ENVS 1105L	Environmental Studies Laboratory	1		
ENVS 1205K	Sustainability and the Environment	4		
GEOG 2215	Introduction to the Geographic Information Systems	3		
GEOL 1110	Natural Disasters: Our Hazardous Environment	3		
GEOL 1121	Introductory Geoscience I: Physical Geology	3		
GEOL 1121L	Introductory Geoscience I: Physical Geology Lab	1		
GEOL 1122	Introductory Geo-sciences II: Historical Geology	3		
GEOL 1322	Introductory Geo-sciences II: Historical Geology Lab	1		
GEOL 2225	The Fossil Record	4		
PHYS 1111 & PHYS 1311	Introductory Physics I and Introductory Physics I Lab	4		
PHYS 1112 & PHYS 1312	Introductory Physics II and Introductory Physics II Lab	4		
PHYS 1125	Physics of Color and Sound	3		
PHYS 1325	Physics of Color and Sound Lab	1		
PHYS 2211	Principles of Physics I	4		
& PHYS 2311	and Principles of Physics I Lab			
PHYS 2212	Principles of Physics II	4		
& PHYS 2312	and Principles of Physics II Lab			
Core IMPACTS Area: Social Sciences 6				
	oral Science course			
ECON 2105	Principles of Macroeconomics			
ECON 2106	Principles of Microeconomics			
PHIL 2030	Moral Philosophy			

	PSYC 1101	Introduction to General Psychology	
	SOCI 1101	Introduction to Sociology	
	Select one World	Cultures course	3
	ANTH 1107	Discovering Archaeology	
	ANTH 1105	Cultural Anthropology	
	ANTH 2105	Ancient World Civilizations	
	ANTH 2136	Language and Culture	
	ENGL 2136	Language and Culture	
	GEOG 1101	World Regional Geography	
	HIST 1111	World History to 1500	
	HIST 1112	World History since 1500	
	ITDS 1156	Understanding Non-Western Cultures	
Core IMPACTS Total Hours		tal Hours	42
	Health and Wellne	ess	3
	KINS 1106	Lifetime Wellness	2
	or PHED 1205	Concepts of Fitness	
	Select one of the	following	1
	Any PEDS coul	rse	
	MUSC 1206	Body Mapping (Music Majors Only)	

The hours applied in the Institutional Priorities; Mathematics & Quantitative Skills; and Technology, Mathematics, and Sciences areas must add to 18 credit hours.

<sup>2</sup> ITDS 1145 Comparative Arts, though listed under both Fine Arts and Humanities, may be taken only once.

<sup>3</sup> At least 4 of the credit hours in this area must be in a lab science course.

## **Major Requirements**

Code	Title	Credit Hours		
Core Requirements				
Complete the core	e requirements for this program	45		
Core Total		45		
Field of Study Requirements				
Minimum grade of C is required in each course				
CPSC 1301K	Computer Science I	4		
CPSC 1302K	Computer Science II (1 Credit Hour to Major Requirements)	4		
CPSC 2105	Computer Organization	3		
CYBR 2159	Fundamentals of Computer Networks	3		
CYBR 2160	Intro to Information Security	3		
MATH 2125	Introduction to Discrete Mathematics (1 Credit Hour to Required for the Major)	3		
Field of Study Requirements Total		18		
Required for the Major				
Minimum grade of C is required in each CPSC course				
CPSC 2108	Data Structures	3		
CPSC 3125	Operating Systems	3		
CPSC 3131	Database Systems I	3		
CPSC 3165	Professionalism in Computing	2		
CPSC 3175	Object-Oriented Design	3		
CPSC 4000	Baccalaureate Survey	0		

MATH 5125U	Discrete Mathematics	3
Math from Core IMPACTS: Mathematics		
1 Credit Hour from Field of Study Area CPSC 1302K		
1 Credit Hour from Field of Study Area MATH 2125		
Required for the Major Total		
Major Electives		
Minimum grade	of C is required in each course	
CPSC 3118	Graphical User Interface Development	3
CPSC 4111	Game and Simulation Programming I	3
CPSC 4112	Game and Simulation Programming II	3
CPSC 4113	Game Jam	1
CPSC 4145	Computer Graphics	3
CPSC 4175	Software Engineering	3
CPSC 4176	Senior Software Engineering Project	3
CPSC 4185	Artificial Intelligence and Machine Learning	3
MATH 1131	Calculus with Analytic Geometry I	4
Select 6 credits from CPSC/CYBR 3000 level or above		6
Major Electives Total		32
General Elective	es	
Select 8 credits of General Electives		8
General Electives Total		8
Total Credit Hours		123